

# Representation Theory: Making abstract algebra more concrete

Erich C. Jauch, Ph.D.

University of Wisconsin–Eau Claire

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# What is representation theory?

- Consider the following matrix:

$$\begin{pmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

- How would we study/understand it?
  - How about how it acts on the vector spaces  $\mathbb{R}^4$  or  $\mathbb{C}^4$ :

$$\begin{pmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} = \begin{pmatrix} x_2 \\ x_1 \\ x_3 \\ x_4 \end{pmatrix}$$

- Something we see in abstract algebra is  $S_n$ , the *symmetric group on  $n$  elements*, which is made up of permutations acting the set  $\{1, 2, 3, \dots, n\}$ .

### Example 1

Consider  $(12) \in S_4$ . It switches the position of 1 and 2 in the set, that is,

$$(12).\{1, 2, 3, 4\} \rightarrow \{2, 1, 3, 4\}$$

- How we study this is built into its definition. Understanding how it acts on a set.

- This is a theme of representation theory. Understanding an object by how it acts on something else.
- In particular, we take objects from (very) abstract algebra and relate them to linear algebra.
- Things like:
  - The symmetric group [Jam84],
  - Lie algebras [Hum78], and
  - Galois and flag orders [FO10; Har20; Web19; Jau21; Jau22]

## Example - Symmetric group

### Example 2

We can take  $S_4 \rightarrow \{4 \times 4 \text{ Permutation Matrices}\}$  for example we have

$$(12) \mapsto \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

This allows  $S_4$  to act on  $\mathbb{C}^4$ . Where it takes

$$(12) \cdot (x_1, x_2, x_3, x_4)^T \rightarrow (x_2, x_1, x_3, x_4)^T$$

## Example - Lie algebras

### Example 3

- We call  $GL_n(\mathbb{C})$  the *the general linear group of  $n \times n$  matrices (over  $\mathbb{C}$ )* which is the collection of every invertible  $n \times n$  matrix.
- To understand that we actually relate it to  $\mathfrak{gl}_n(\mathbb{C})$  the *general linear algebra of  $n \times n$  matrices (over  $\mathbb{C}$ )* which is the collection of EVERY  $n \times n$  matrix.
- To understand THAT we relate it to  $U(\mathfrak{gl}_n)$  the *universal enveloping algebra of  $\mathfrak{gl}_n(\mathbb{C})$*  which is complicated...

# Smash product

- We need two things to build the algebras I care about.
  - $\Lambda$  - a Noetherian integrally closed domain (and  $\text{Frac}(\Lambda)$  its field of fractions)
  - $\hat{W}$  - a subgroup of  $\text{Aut}(\Lambda)$

## Definition 4

The *smash product*  $\text{Frac}(\Lambda) \# \hat{W}$  is the collection of formal sums:

$$X = \sum_{w \in \hat{W}} f_w w$$

where  $f_w \in \text{Frac}(\Lambda)$  is non-zero for finitely many  $f_w$ .

- We add terms together component-wise.
- Multiplication is more interesting:

$$f_1 w_1 \cdot f_2 w_2 = (f_1 w_1 (f_2))(w_1 w_2)$$



## Example

- Let's look at something concrete to hold onto.

### Example 5

Let  $\Lambda = \mathbb{C}[x_1, x_2]$ , complex polynomials in two variables, and  $\hat{W} = S_2$ , the permutation group. Then

$$\mathbb{C}(x_1, x_2) \# S_2 = \left\{ \sum_{\sigma \in S_2} f_\sigma \sigma \mid f_\sigma \text{ a rational function} \right\}.$$

Let's compute  $(x_1 - x_2)(12) \cdot (x_1 - x_2)$

$$\begin{aligned} (x_1 - x_2)(12) \cdot (x_1 - x_2) &= (x_1 - x_2)(12)((x_1 - x_2))(12) \\ &= (x_1 - x_2)(x_2 - x_1)(12) \\ &= -(x_1 - x_2)^2(12) \end{aligned}$$

# Standard flag order

- Since the terms we are summing over are maps, the elements in the smash product can be thought of as maps.
- If  $X = \sum_{w \in \hat{W}} f_w w$ , then for  $g \in \text{Frac}(\Lambda)$ ,

$$X(g) = \sum_{w \in \hat{W}} f_w w(g)$$

## Definition 6 (from [Web19])

We define the *standard flag order* as all the  $X \in \text{Frac}(\Lambda) \# \hat{W}$  such that  $X(\Lambda) \subset \Lambda$ . We denote it by  $\mathcal{F}_\Lambda$ .

## Example - how the maps work

- We'll look at something in the standard flag order in  $\mathbb{C}(x_1, x_2) \# S_2$

### Example 7

Consider the following element:

$$\sigma_1 := \frac{1}{x_2 - x_1}(12) - \frac{1}{x_2 - x_1}$$

We consider  $\sigma_1(g(x_1, x_2))$ :

$$\begin{aligned} \sigma_1(g(x_1, x_2)) &= \frac{1}{x_2 - x_1}(12)(g(x_1, x_2)) - \frac{g(x_1, x_2)}{x_2 - x_1} \\ &= \frac{g(x_2, x_1)}{x_2 - x_1} - \frac{g(x_1, x_2)}{x_2 - x_1} \\ &= \frac{g(x_2, x_1) - g(x_1, x_2)}{x_2 - x_1} \in \mathbb{C}[x_1, x_2] \end{aligned}$$

## Examples - standard flag orders

### Example 8

If  $\Lambda = \mathbb{C}[x_1, x_2, \dots, x_n]$  and  $\hat{W} = S_n$ , then the standard flag order is

$$\mathcal{F}_\Lambda = \Lambda[\sigma_1, \dots, \sigma_{n-1}] \text{ where } \sigma_i = \frac{1}{x_{i+1} - x_i}(i, i+1) - \frac{1}{x_{i+1} - x_i}$$

### Example 9

If  $\Lambda = \mathbb{C}[x]$  and  $\hat{W} = \langle \tau \rangle$  where  $\tau(f(x)) = f(-x)$ ., then the standard flag order is

$$\mathcal{F}_\Lambda = \Lambda \left[ \frac{1}{x}\tau - \frac{1}{x} \right]$$

# Why?

- Linear algebra is a rigid and well-understood field, whereas abstract algebra is abstract.
- It can link several seemingly distinct objects together by having similar representations.
- Flag orders unify the representation theory of many important objects in algebra.
- Connections to mathematical physics and category theory.

# What do I do?

- In algebra one of the first steps after defining an object is to describe maps between those objects.
- In my pre-print [Jau22] I have described sufficient conditions for maps between not only flag orders, but also Galois orders (see [FO10] and [Har20]).
- Additionally, I showed that flag (and Galois) orders are closed under tensor products thereby taking the first steps toward describing the category of flag (and Galois) orders.

# References

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Thank you. Questions?